## ON THE INFORMATION AVAILABLE TO PLAYERS IN A DIFFERENTIAL GAME

PMM Vol. 36, N5, 1972, pp. 917-924 P. B. GUSIATNIKOV (Moscow) (Received May 3, 1971)

We consider three possible statements of the problem of termination of a differential game from a given point. We derive sufficient conditions for the completion of a linear differential game under a significant discrimination of the pursuer.

1. Let the motion of a vector z in an n-dimensional Euclidean space R be described by the vector differential equation

$$dz/dt = f(z, u, v) \tag{1}$$

where  $u \in P$  and  $v \in Q$  are control parameters varying on sets P and Q which are compact in R. Regarding the right-hand side of Eq. (1) we assume that:

- a) f(z, u, v) is continuous in  $(z, u, v) \in R \times P \times Q$ ;
- b) the inequality

$$| f(z_1, u, v) - f(z_2, u, v) | \leq k | z_1 - z_2 |$$

where k is a constant depending only on C, is fulfilled for any  $u \in P$ ,  $v \in Q$  and for  $z_1, z_2 \in R, |z_1| \leq C, |z_2| \leq C$ ;

c) there exists a constant B such that

$$|z \cdot f(z, u, v)| \le B (1 + |z|^2)$$

holds for all  $z \in R$ ,  $u \in P$ ,  $v \in Q$ :

d) the set f(z, P, v) is convex for any  $z \in R$ ,  $v \in Q$ . Furthermore, let a certain closed set M be specified in R. We say that the data listed above describe a differential game (1).

The measurable vector-valued functions  $u^* = \{u(t), t \ge 0\}, v^* = \{v(t), t \ge 0\}$ , satisfying the inclusions  $u(t) \in P$ ,  $v(t) \in Q$  for each t, are called the controls of the players U and V, respectively. The goal of the player U is to drive the point z onto set M, while player V seeks to prevent this. The game is completed when the vector z first hits onto M. We remark that when conditions (a) — (d) are fulfilled, for any  $z_0 \in R$  ( $0 \le \tau \le T$ ) and for any pair of controls  $u^*$ ,  $v^*$  defined on  $[\tau, T]$ , there exists, and is unique [1], a solution z(t) ( $\tau \le t \le T$ ) of Eq. (1) with the initial condition  $z(0) = z_0$  (i.e. a vector-valued function z(t), absolutely continuous on  $[\tau, T]$ , satisfying Eq. (1) almost everywhere). The function z(t) is called the motion and is denoted  $z(t) = z(t; \tau, z_0, u)^*$ ,  $v^*$ , T). For fixed  $\tau$ , T,  $v^*$  the set of motions is compact [2, 3]: if  $z_i \to z_0$  as  $i \to \infty$ , then from any sequence of motions  $z_i(t) = z(t; \tau, z_i, u_i^*, v^*, T)$  we can select a subsequence  $z_{n_i}(t)$  converging, uniformly on  $\{\tau, T\}$  to some motion  $z(t; \tau, z_0, u)^*$ ,  $v^*$ , T). Uniform convergence on  $\{\tau, T\}$  will be denoted by the symbol

We say that game (1) can be completed from a point  $z_0$  in time,  $t(z_0)$  if (whatever be the control  $v^*$  of player V) the player U can so construct his own control  $u^*$  that

the point  $z(t) = z(t; 0, z_0, u^*, v^*, t)$  hits onto the set M no later than in a time  $t(z_0)$ . As regards the information available to player U we assume here that each instant t he knows z(t) and

- (I) the  $\varepsilon$ -sprout of the control of player V, i.e. v(s),  $t \le s \le t + \varepsilon$ ;
- (II)  $v(s), s \leqslant t$ ;
- (III) he is forced to give his  $\varepsilon$ -sprout u(s) ( $t \le s \le t + \varepsilon$ ), after which player V chooses the control v(t).

In this paper we prove that statements (I) and (II) of the problem of terminating game (1) from a given point  $z_0$  are, in a specific sense, equivalent. For this purpose we introduce an operator  $F_{\varepsilon}$  (an analog of the operator  $T_{\varepsilon}$  in [4]) and to the differential game (1) we apply the method of the authors of [4, 5] in combination with the constructions in [6]. The proofs of the assertions made are obtained by a formal replacement of  $T_{\varepsilon}$  by  $F_{\varepsilon}$  (the role of the lemma in Sect. 11 of [6] is here played by Lemma 1 proved below), and we omit them. Below we have pointed out the case when a certain time  $T = T(z_0)$  of completion of game (1) from a given point  $z_0$ , determined for statement (II), is sufficient for its termination in the sense of statement (III).

- 2. Let  $\varepsilon$  be an arbitrary positive number. We define an operator  $F_{\varepsilon} : 2^R \to 2^R$  in the following manner: for any  $X \subset R$  the point  $z_0$  belongs to set  $F_{\varepsilon}(X)$  if and only if (whatever be the control  $v^*$  of player V) we can find a control  $u^*$  of player U such that  $z(\varepsilon) = z(\varepsilon; 0, z_0, u^*, v^*, \varepsilon) \subset X$ . We note the following properties of operator  $F_{\varepsilon}$  [4]:
  - $\mathbf{1}^{\bullet}$ . If  $X_1 \subset X_2$ , then  $F_{\varepsilon}(X_1) \subset F_{\varepsilon}(X_2)$ ;
  - $\mathbf{2}^{\bullet}_{\bullet} \ F_{\varepsilon_{1}} \left( F_{\varepsilon_{2}} \left( X \right) \right) \subset F_{\varepsilon_{1} + \varepsilon_{1}} \left( \mathring{X} \right);$
  - $3^{\bullet}$ . If X is closed, then  $F_{\varepsilon}(X)$  is also closed;
  - 4°. If  $\{X_i\}_{i=1}^{\infty}$  is a sequence of closed sets such that  $X_{i+1} \subset X_i$  (i=1, 2,...), then

$$F_{\varepsilon}\left(\bigcap_{i=1}^{\infty} X_{i}\right) = \bigcap_{i=1}^{\infty} F_{\varepsilon}\left(X_{i}\right)$$

Let t be an arbitrary positive number. Every set  $\omega_t = \{\tau_0, \tau_1, \ldots, \tau_m\}$  of real numbers  $\tau_0 = 0 < \tau_1 < \ldots < \tau_m = t$  is called a partitioning of the interval  $\{0, t\}$ . We set  $\delta_i = \tau_i - \tau_{i-1}$   $(i-1, \ldots, m)$  and  $\|\omega_i\| = \max \delta_i$ . On the set of all partitionings of interval [0, t] we introduce an order relation < by setting  $\omega_t' < \omega_t''$  if and only if each point of partitioning  $\omega_i'$  is a point of partitioning  $\omega_t''$ . With every partitioning  $\omega_t$  of interval [0, t] we associate an operator  $F_{\omega_i}$ :  $2^R \to 2^R$  acting in the following manner:

$$F_{\omega_{t}}(X) = F_{\delta_{m}}\left(F_{\delta_{m+1}}\left(\dots\left(F_{\delta_{1}}(A)\right)\dots\right)\right), \qquad X \subset R$$

From properties  $1^{\circ} - 4^{\circ}$  it follows that:

- $5^{\circ}$ . If X is closed, then  $F_{\omega_{i}}(X)$  is also closed.
- 6°. If  $\omega_{t'} < \omega_{t''}$ , then  $F_{\omega_{t''}}(X) \subset F_{\omega_{t'}}(X)$ .

Lemma 1. Let X be closed, let  $\omega_l = \{\tau_0, \tau_1, ..., \tau_m\}$  be an arbitrary partitioning of interval [0, t], and let the sequence  $\{\tau_1^k\}_{k=1}^{\infty}$  be such that  $\tau_1 \leq \tau_1^k < \tau_2$ ;  $\tau_1^k \to \tau_1$  as  $k \to \infty$ . Then  $\bigcap_k F_{\omega_l^{(k)}}(X) \subset F_{\omega_l^{(k)}}(X), \qquad \omega_l^{(k)} = \{\tau_0, \tau_1^{(k)}, \tau_2, ..., \tau_m\}$ 

For the proof of the lemma we need a number of definitions. For each t>0, by  $U^t$  ( $V^t$ ) we denote the set of all controls of player U (of player U), defined on  $\{0, t\}$  Let  $z_0 \in R$ ,  $X \subset R$ ,  $\omega_t = \{\tau_0, \tau_1, ..., \tau_m\}$  be an arbitrary partitioning of interval [0, t],

and D be a subset of  $V^t$ . The mapping  $g = g(z_0, X, \omega_t, D)$ :  $D \to U^t$  is called the  $\omega_t$ -quasi-strategy at point  $z_0$  relative to set X if:

- a) whatever be  $v_1^*$ ,  $v_2^* \in D$  and  $k \le m$ , from the equality  $v_1$  (s)  $\equiv v_2$  (s),  $0 \le s \le \tau_m \tau_k$ , there follows the equality  $u_1$  (s)  $= g(v_1^*)$  (s)  $\equiv u_2$  (s)  $= g(v_2^*)$  (s)  $(0 \le s \le \tau_m \tau_k)$  ( $u_i$  (s)  $= g(v_i^*)$  (s) is the value of the function  $u_i^* = g(v_i^*) \in U^i$  at point s;
  - b) for any  $v^* \in D$  there holds the inclusion  $z(t) = z(t; 0, z_0, g(v^*), v^*, t) \in \lambda$ . It is easy to verify the following:

Assertion 1. Let  $z_0 \in R$ ,  $X \subset R$ . The inclusion  $z_0 \in F_{\omega_t}(X)$  holds if and only if the quasi-strategy  $g(z_0, X, \omega_t, V')$  exists.

We go on to prove Lemma 1. Let

$$z_0 \in \bigcap_k F_{\omega_i^{-k}}(X)$$

Then by virtue of Assertion 1 there exists a sequence of quasi-strategies  $g_k = g(z_0, X, \omega_l^{\kappa}, V)$ . The quasi-strategy  $g = g(z_0, X, \omega_l, D)$  is called a c-quasi-strategy if for any  $v^* \in D$  there exists a subsequence  $\{g_{n_k}\}$  such that

$$z(s; 0, z_0, g_{n_b}(v^*), v^*, t) \Rightarrow z(s; 0, z_0, g(v^*), v^*, t), s \in [0, t]$$

The set of c-quasi-strategies is nonempty. Indeed, let  $v_0^*$  be an arbitrary element of  $V^t$ . Then by virtue of the compactness of the set of motions, from the sequence of  $z_k(s) = z(s; 0, z_0, g_k(v_0^*), v_0^*, t)$  we can single out a subsequence converging unitormly to some motion  $z(s) = z(s; 0, z_0, u_0^*, v_0^*, t)$ . The mapping  $g = g(z_0, X, \omega_t, v_0^*)$ , whose domain is the single point  $v_0^*$ , while  $g(v_0^*) = u_0^*$ , is obviously a c-quasistrategy (the inclusion  $z(t) \in X$  follows from the closedness of X).

On the set of c-quasi-strategies we introduce an order relation < by setting  $g_1(z_0, X,$  $\omega_t, D_1$   $< g_2(z_0, X, \omega_t, D_2)$  if and only if  $D_1 \subset D_2$  and for any  $v^* \in D_1$  there holds  $g_1(v^*)$  (s)  $\equiv g_2(v^*)$  (s),  $0 \leqslant s \leqslant t$ . It is easly verified that every linear ordering (see [7]) of the set F of c-quasi-strategies has a majorant. For example, a majorant is a c-quasistrategy  $g^*$  with a domain  $D^* = \bigcup D$  (the union of the right-hand side is taken over the whole domain of c-quasi-strategies occurring in  $F_1$  such that for any  $v^* \in D^*$  (and, consequently,  $v \in D$  for some  $g = g(z_0, X, \omega_l, D) \in F$ ) there is fulfilled  $g^*(v^*) =$  $g(v^*)$ . In accordance with Zorn's lemma [7], in the set of c-quasi-strategies there exists a maximal element  $g_0 = g_0(z, X, \omega_t, D_0)$ . Let us show that  $D_0 = V^t$ , which, in accordance with Assertion 1, completes the proof of the lemma. We assume the contrary. Let  $v_0^* \in V^l \setminus D_c$ . We then define a mapping  $g_* = g_* (z_0, X, \omega_l, D_0 \cup v_0^*)$  as follows: if  $v^* \in D_0$ , we set  $g_*(v^*)$  (s)  $\equiv g_0(v^*)$  (s) (0  $\leqslant s \leqslant t$ ). We define the function  $g_*(v_0^*)$  as follows: by  $k_0$  (1  $\leq k_0 \leq m$ ) we denote the smallest positive integer for which the equality  $0 \leqslant s \leqslant \tau_m - \tau_{k_0}$  $v_{0}(s) \equiv v_{k_{0}}(s)$ ,

is fulfilled for some  $v_{+}^* = v_{k_o}^* \in D_v$ . By the definition of a c-quasi-strategy there exists a subsequence  $\{g^{\kappa} = g_{n_k}\}$  such that

$$z(s; 0, z_0, g^k(v_+^*), v_+^*, t) \Rightarrow z(s) = z(s; 0, z_0, g_0(v_+^*), v_+^*, t) \ s \in [0, t]$$
(3)

Case 1.  $k_0 \ge 2$ . Then from the sequence of

$$z_k^*(s) = z(s, 0, z_0, g^k(v_0^*), v_0^*, t)$$

by virtue of the compactness of the set of motions, we can choose a subsequence of  $z_{kj}^*$  (s) converging uniformly on [0, t] to some motion  $z^*$  (s) = z (s;  $[0, z_0, u_0^*, v_0^*, t]$ . Since equality (2) is fulfilled on the interval  $[0, \tau_m - \tau_{k_0}]$ , then

$$g^{k}(v_{0}^{*})(s) \equiv g^{k}(v_{+}^{*})(s). \qquad 0 \leqslant s \leqslant \tau_{m} - \tau_{k_{\bullet}}$$

and, consequently, by virtue of (3)

$$z_{k_{j}}^{\bullet}(s) \Rightarrow z(s), \qquad 0 \leqslant s \leqslant \tau_{m} - \tau_{k_{\bullet}}$$

whence  $z^*$  (s)  $\equiv z$  (s) and  $u_0$  (s)  $\equiv g_0$  ( $v_+^*$ ) (s),  $0 \leqslant s \leqslant \tau_m - \tau_{k_0}$ . We complete the construction by setting  $g_*$  ( $v_u^*$ ) (s)  $\equiv u_0$  (s),  $0 \leqslant s \leqslant t$ .

Case 2.  $k_0=1$ . The functions  $v_+^*$  and  $v_0^*$  coincide on the interval  $[0, \tau_m-\tau_1^n k]$ , therefore,  $g^K(v_+^*)(s)\equiv g^K(v_0^*)(s), \qquad 0\leqslant s\leqslant \tau_m-\tau_1^n k$ 

and, consequently, in accordance with (3)

$$z_{k}^{*}(s) = z(s; 0, z_{0}, g^{k}(v_{0}^{*}), v_{0}^{*}, t) \Rightarrow z(s; 0, z_{0}, g_{0}(v_{+}^{*}), v_{+}^{*}, t), s \in [0, \tau_{m}^{*} - \tau_{1}]$$

By choosing a subsequence  $z_{k_i}^*$  (s) as needed, we can take it that

$$z_{k_{s}}^{*}(s) \Rightarrow z(s; 0, z_{0}, u_{0}^{*}, v_{0}^{*}, t), \quad s \in [0, t]$$

where, by virtue of what we have said above,  $u_0(s) \equiv g_0(v_+^*)$  (s)  $0 \le s \le \tau_m - \tau_1$ . We complete the construction by setting  $g_*(v_0^*)$  (s)  $\equiv u_0(s)$   $0 \le s \le t$ .

It is easily checked that in both cases the mapping  $g_*$  constructed is a c-quasi-strategy and  $g_0 < g_*$ , which contradicts the maximality of  $g_0$ . Thus,  $D_0 = V^t$ , which is what we required.

**3.** With each t>0 we associate an operator  $F_l^*: 2^R \to 2^R$  in the following way:  $F_l^*(X) = \bigcap_{\omega_l} F_{\omega_l}(X), \qquad X \subset R$ 

(the intersection in the right-hand side is taken over all partitionings of interval [0, t] We note the following properties of operator  $F_t^*$ :

- 7°. If X is closed, then  $F_t^*(X)$  is also closed.
- 8°. Let X be closed and let  $\{\omega_l^k\}_{k=1}^{\infty}$  be an arbitrary sequence of partitionings of interval  $\{0, t\}$  such that  $\omega_l^k < \omega_l^{k+1}$  (k = 1, 2, ...) and  $|\omega_l^k| \to 0$  as  $k \to \infty$ . Then

$$F_l^*(X) = \bigcap_{k=1}^{\infty} F_{\omega_l^k}(X)$$

9°. If X is closed and  $0 < \varepsilon < t$ , then  $F_l^*(X) \subset F_\varepsilon(F_{l-\varepsilon}(X))$ . From property 9° there directly ensues (see [4])

Theorem 1. Let  $z_0 \in R$ ,  $T \in (0, +\infty)$ . Then if

$$z_0 \in F_T^*(M)$$

the differential game (1) can be completed from the point  $z_0$  in time T in the sense of statement (1).

- **4.** The mapping  $g_t = g(z_0, M, t): V^t \to U^t$ , defined on all  $V^t$ , is called a t-strategy at point  $z_0$  relative to M if:
- a) whatever be  $v_1^*$ ,  $v_2^* \in V^l$ , from the equality  $v_1(s) \equiv v_2(s)$  ( $0 \leqslant s \leqslant \epsilon \leqslant t$ ) follows the equality  $g(v_1^*)(s) \equiv g(v_2^*)(s)$  ( $0 \leqslant s \leqslant \epsilon$ );
- b) for any  $v^* \in V^t$  the inclusion  $z(t) = z(t; 0, z_0, g(v^*), v^*, t) \in M$  holds. We note that, obviously, every strategy  $g = g(z_0, M, t)$  is an  $\omega_t$ -quasi-strategy at point  $z_0$  relative to M for any partitioning  $\omega_t$  of interval [0, t].

Theorem 2. Let  $z_0 \in R$ ,  $T \in (0, +\infty)$ . Then if  $z_0 \in F_T^*(M)$ , there exists a T-strategy  $g = g(z_0, M, T)$  such that the inclusion

$$z(t; 0, z_0, g(v^*), v^*, T) \in F_{T-t}^*(M), 0 \leq t \leq T$$

holds for any control  $v^* \in V^{T}$ .

Corollary. Under the hypotheses of Theorem 1, differential game (1) can be completed from the point  $z_0$  in time T in the sense of statement (II).

Indeed, it is sufficient if at each instant t the player U sets his own control u(t)equal to  $u(t) = g(v_i^*)(t)$ 

where g is the T-strategy given by Theorem 2,

$$v_t(s) \equiv v(s) \ 0 \leqslant s \leqslant t, \ v_t(s) \equiv v(t), \ t \leqslant s \leqslant T.$$

The inverse of Theorem 2 also proves to hold.

Theorem 3. Let  $z_0 \in R$ ,  $T \in (0, +\infty)$ , and let the T-strategy  $g = g(z_0, M, T)$ exist. Then  $z_0 \in F_{T}^*(M)$ .

**Proof.** It is obviously sufficient to show that  $z_0 \in F_{\omega_T}(M)$  for any partitioning  $\omega_T$ of interval [0, T]. By virtue of Assertion 1 the latter is trivial because, as was noted above, every T-strategy is an  $\omega_T$ -quasi-strategy.

5. For linear differential games, i.e. for games given by the equation [5]

$$dz / dt = Cz - u + v (5)$$

the operator  $F_{\varepsilon}$  can be computed in explicit form. By direct calculation we verify that

$$F_{\epsilon}\left(\mathbf{X}\right) = \bigcap_{r^{\bullet} \in \mathbf{V}^{\epsilon}} \left\{ e^{-\epsilon C} \left| \left(X + \int_{0}^{\epsilon} e^{rC} P dr\right) - \int_{0}^{\epsilon} e^{rC} v\left(r\right) dr \right| \right\}$$

and, consequently,
$$F_{t}^{\bullet}(X) = e^{-C}W(t), \qquad W(t) = \int_{X,0}^{\infty} |e^{rt^{*}}Pdr \stackrel{\bullet}{=} e^{rC}Qdr \}$$
(6)

where W(t) is the alternating integral from [5]

6. We proceed to study the possibility of the termination of a linear differential game in the sense of statement (III). We first recall certain concepts [5, 8]. Let  $A \subset R$ ,  $B \subset R$ , and let  $\alpha$  and  $\beta$  be real numbers. By definition, the set  $\alpha A \perp \beta B$  consists of those, and only those, vectors  $z \in R$  which are representable in the form z = $\alpha x + \beta y \ (x \in A, y \in B)$ . The set D = A + B of those, and only those, vectors  $z \in R$ for which  $z+B \subset A$ , is called the geometric difference of sets A and B. It is easy to verify the following.

Assertion 2. If A and B are convex and B is compact, then (A + B) = A. Corollary. If A, B, C are convex, C is compact, and A + C = B + C, then

Let A(t) be a compact convex set depending continuously (by inclusion) on  $t \ge 0$ By the integral

 $\int_{0}^{c} A(\tau) d\tau, \qquad c \geqslant b \geqslant 0$ 

we mean a compact [3] convex set consisting of those, and only those,  $z \in R$  which can be represented in the form

 $z = \int_{0}^{c} a(\tau) d\tau$ 

where  $a^* = \{a(s), b \leqslant s \leqslant c\}$  is a measurable vector-valued function satisfying the

inclusion a (s)  $\in A$  (s) for every s. From the definition given it follows immediately that c d d

 $\int_{b}^{c} A(\tau) d\tau + \int_{c}^{d} A(\tau) d\tau = \int_{b}^{d} A(\tau) d\tau \tag{7}$ 

Finally, we present without proof the following, easily verifiable — Assertion 3. Let A be an ellipsoid of full dimension in R,

$$4 = \left\{ z : \sum_{i=1}^{n} \frac{(z^{i})^{2}}{(a_{i})^{2}} \leqslant 1 \right\}$$

Then there exists a convex set  $B \subset R$  such that

$$A + B = \frac{\alpha^3}{\beta} S_R$$

$$\alpha = \max_{1 \le i \le n} a_i, \qquad \beta = \min_{1 \le i \le n} a_i$$

where  $S_R$  is the unit sphere in R; moreover, if A=A (t) depends continuously (by inclusion) on t, retaining full dimension in R, then B=B (t),  $\alpha=\alpha$  (t),  $\beta=\beta$  (t) also are continuous.

7. Let linear differential game be described by a vector differential equation (5) in which C is a constant square matrix of order n; let P and Q be convex compacta, and the terminal set M be representable in the form  $M = M_0 + W_0$ , where  $M_0$  is a linear subspace of space R,  $W_0$  is a convex compactum in the orthogonal complement L of  $M_0$  in R. We denote the projection operator from R into L by  $\pi$  and the unit sphere in L by S. By  $L_P$  we denote the support plane to P (i.e. a set of the form  $L_P = M_P + a$ , where  $a \in R$ ,  $M_P$  is a linear subspace of space R, such that the set P - a belongs to  $M_P$  and has interior points therein). Let  $S_0$  be the unit sphere in  $M_P$ .

We assume that the following conditions are fulfilled for game (5):

Condition 1. We can find  $\lambda_0 > 0$  and a convex set  $P' \subset R$  such that  $P + P' = \lambda_0 S_0$ .

Everywhere subsequently we agree to mean by r an arbitrary positive number. We consider the mapping  $\Phi(r) = \pi e^{rC}$ :  $R \to L$  of space R into L.

Condition 2. The mapping  $\Phi$  (r):  $M_P \to L$ , treated as a mapping from  $M_F$  into L, is an "onto" mapping.

Lemma 2. Suppose the Conditions 1 and 2 have been satisfied for game (5). Then there exist a compact convex set  $P(r) \subset L$ , depending continuously (by inclusion) on r and a continuous positive function  $\gamma(r)$  such that

$$\Phi(r) P + P(r) = \gamma(r) S, \quad r > 0$$
 (8)

Proof. In accordance with Condition 1

$$\Phi$$
 (r)  $P + \Phi$  (r)  $P' = \lambda_0 \Phi$  (r)  $S_0$ 

From Condition 2 it follows that  $\lambda_0 \Phi(r) S_0$  is an ellipsoid of full dimension in L, depending continuously on r, and, consequently (Assertion 3),

$$\lambda_0 \Phi(r) S_0 + B(r) = \gamma(r) S, r > 0$$

where B(r) and  $\gamma(r)$  are continuous. We complete the proof of the lemma by setting  $P(r) = \Phi(r) P' + B(r)$ .

Let  $t \ge 0$ . We consider the set

$$W^*(t) = \left(W_0 - \int_0^t \Phi(r) P dr\right) + \int_0^t \Phi(r) Q dr$$

We assume that the following conditions are fulfilled:

Condition 3. For any  $t \ge 0$  the set  $W^*(t)$  is nonempty and

$$W^{*}(t) + \int_{0}^{t} \Phi(r) Q dr = W_{0} + \int_{0}^{t} \Phi(r) P dr$$
 (9)

Condition 4. For any t>0 we can find  $\lambda(t)>0$  such that

$$W^* (t) = [W^* (t) \stackrel{*}{\underline{\phantom{}}} \lambda (t) S] + \lambda (t) S$$

$$\tag{10}$$

It is easy to verify the following -

Assertion 4. Suppose that Condition 3 is satisfied for differential game (5). Then

$$W(t) = \int_{M_{10}}^{t} (e^{rC}Pdr - e^{rC}Qdr) = M_0 + W^*(t)$$

Thus, if the inclusion

$$\pi e^{TC} z_0 \in W^* (T) \tag{11}$$

is satisfied, then in accordance with Theorem 1 the linear differential game (5) can be completed from the point  $z_0$  in time  $T = T(z_0)$ , where  $T(z_0)$  is the minimum of all  $T \ge 0$  for which inclusion (11) is fulfilled. This result is contained in the following theorem.

Theorem 4. Suppose that Conditions 1-4 are fulfilled for the linear differential game (5). Then, if inclusion (11) is fulfilled, game (5) can be completed from point  $z_0$  in time  $T = T(z_0)$  in the sense of statement (III).

**Proof.** For each t > 0 we denote by  $\epsilon(t)$  the largest positive number  $\epsilon \le t/2$  (existing by virtue of Lemma 2) for which the inequality

$$\lambda(t) - \int_{t=s}^{t} \gamma(r) dr \geqslant 0$$

is fulfilled. Let us show that for any t > 0 the following relation holds:

$$W^*(t) = \left[W^*(t - \varepsilon(t)) + \int_{t-\varepsilon(t)}^{t} \Phi(r) Q dr\right] + \int_{t-\varepsilon(t)}^{t} \Phi(r) P dr$$
 (12)

Indeed, in accordance with the corollary to Assertion 2, from equality (9) we have

$$W^*(t) + \int_{t-\varepsilon(t)}^{t} \Phi(r) \, Qdr = W^*(t-\varepsilon(t)) + \int_{t-\varepsilon(t)}^{t} \Phi(r) \, Pdr$$
 whence, by virtue of (8),

$$W^{*}(t) + D + \int_{t-\varepsilon(t)}^{t} \Phi(r) Q dr = W^{*}(t-\varepsilon(t)) + \lambda(t) S$$

$$D = \int_{t-\varepsilon(t)}^{t} P(r) dr + \left(\lambda(t) - \int_{t-\varepsilon(t)}^{t} \gamma(r) dr\right) \cdot S$$

Therefore, on the basis of the corollary to Assertion 2 we obtain, using equality (10),

$$[W^*(t) \stackrel{*}{\underline{\hspace{1em}}} \lambda(t) S] + D = W^*(t - \varepsilon(t)) \stackrel{*}{\underline{\hspace{1em}}} \int_{t-\varepsilon(t)}^{t} \Phi(r) Q dr$$

Adding

$$\int_{t-\epsilon(t)}^{t} \Phi(r) \, Pdr$$

to both sides of this equality, we obtain the desired relation (12) (see the expression for D and formula (10)).

We set  $T_0 = T_0(z_0)$ ,  $\varepsilon_1 = \varepsilon$   $(T(z_0))$ . Since  $\pi e^{T_0C} z_0 \in W^*(T_0)$ , in accordance with (12) we can find a control  $u_0^* = \{u_0(s), 0 \le s \le \varepsilon_1\}$  of player U such that

$$\pi e^{T_0C}z_0 = \int\limits_{T_0-\epsilon_1}^{T_0} \pi e^{rC}u_0\left(T_0-r\right)dr \in \left[W^*\left(T_0-\epsilon_1\right) \div \int\limits_{T_0-\epsilon_1}^{T_0} \pi e^{rC}Qdr\right]$$

Therefore, whatever be the control  $v^* = \{v(s), 0 \le s \le \varepsilon_1\}$  of player V, for the point

$$z_1 = z(\varepsilon_1) = z(\varepsilon_1; 0, z_0, u_0^*, v^*, \varepsilon_1) = e^{\varepsilon_1 C} \left( z_0 - \int_0^{\varepsilon_1} e^{-BC} \left[ u_0(s) - v(s) \right] ds \right)$$

we have

$$\pi e^{(T_0 - \varepsilon_1) \cdot C_{Z_1}} = \pi e^{T_0 C_{Z_0}} = \int_{T_0 - \varepsilon_1}^{T_0} \pi e^{rC} u_0 (T_0 - r) dr + \int_{T_0 - \varepsilon_1}^{T_0} \pi e^{rC} v (T_0 - r) dr \in W^* (T_0 - \varepsilon_1)$$

and, consequently,  $T(z_1) \le T_0 - \varepsilon_1$ , whatever be the control of player V. Theorem 4 is proved if only we note that all the arguments presented above are applicable to the point  $z_1 = z(\varepsilon_1)$ , etc.

Pontriagin's verifying example [9] satisfies the hypotheses of Theorem 4.

The author thanks E. F. Mishchenko for guiding the work.

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